



**Appendix 4.1-B**  
**Visual Simulations**





**Key Observation Point #9:** Existing view looking southwest from SDG&E access road at power line  
See Figure 4.1-1 for viewpoint location



**Key Observation Point #9:** Visual simulation of the Proposed Project

See Figure 4.1-1 for viewpoint location

*Note:* This information is preliminary and subject to change based on CPUC requirements, final engineering and other factors



**Key Observation Point#13:** Existing view looking south from SDG&E access road at power line H-frame structure  
See Figure 4.1-1 for viewpoint location





**Key Observation Point #13:** Visual simulation of the Proposed Project

See Figure 4.1-1 for viewpoint location

*Note:* This information is preliminary and subject to change based on CPUC requirements, final engineering and other factors



**Key Observation Point #18:** Existing view looking north from Cristianitos Road, east of Carl's Jr.  
See Figure 4.1-1 for viewpoint location



**Key Observation Point #18:** Visual simulation of the Proposed Project

See Figure 4.1-1 for viewpoint location

*Note:* This information is preliminary and subject to change based on CPUC requirements, final engineering and other factors





**Key Observation Point #19:** Existing view looking east from Cristianitos Road, east of Carl's Jr.  
See Figure 4.1-1 for viewpoint location



**Key Observation Point #19:** Visual simulation of the Proposed Project

See Figure 4.1-1 for viewpoint location

*Note:* This information is preliminary and subject to change based on CPUC requirements, final engineering and other factors



**Key Observation Point #24:** Existing view looking southeast from the edge of Basilone Road at existing lattice tower structure.  
See Figure 4.1-1 for viewpoint location





**Key Observation Point #24:** Visual simulation of the Proposed Project

See Figure 4.1-1 for viewpoint location

*Note:* This information is preliminary and subject to change based on CPUC requirements, final engineering and other factors